

# KEVIN GARSTKI

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## EDUCATION

- Ph.D. Anthropology, University of Wisconsin-Milwaukee, May 2017  
Dissertation: *Production and Technological Change: Ironworking in Prehistoric Ireland*
- M.A. Social Science/Anthropology, University of Chicago, 2009
- B.A. Anthropology/Religious Studies, University of Illinois at Urbana-Champaign, 2008

## RESEARCH INTERESTS

Iron Age Europe; Prehistoric technology; Archaeological epistemology; Visualization and representation in archaeology; 3D scanning techniques; Digital techniques in archaeology

## SELECTED PUBLICATIONS

Garstki, Kevin

In Press. The Social Production of Iron in the First Millennium BC Ireland. *Oxford Journal of Archaeology*.

Garstki, Kevin, Larkee, Chris, and John LaDisa

In Press. A Role for Immersive Visualization Experiences in Teaching Archaeology. *Studies in Digital Heritage*.

Counts, Derek B., Averett, Erin W., Garstki, Kevin, and Michael K. Toumazou

In Press. *Visualizing Votive Practice: Exploring Limestone and Terracotta Sculpture from Athienou-Malloura through 3D Models*. ASOR and The Digital Press at the University of North Dakota.

Garstki, Kevin

2018. Virtual Authority and the Expanding Role of 3D Digital Artefacts. In *Authenticity and Cultural Heritage in the Age of 3D Digital Reproductions*, P. Di Giuseppantonio Di Franco, F. Galeazzi, and V. Vassallo, eds. McDonald Institute, pp. 75-81.

Garstki, Kevin, Schulenburg, Marcus, and Robert A. Cook

2018. The Practical Application of Digital Photogrammetry for fieldwork in the American Midwest: an example from the Middle Ohio Valley. *Midcontinental Journal of Archaeology* 43(2): 133-150.

Garstki, Kevin

2017. Virtual Representation: The Production of 3D Digital Artifacts. *Journal of Archaeological Method and Theory* 24: 726-750.

Garstki, Kevin

2016. Assembling the Ironsmith. In *Incomplete Archaeologies: Assembling Knowledge in the Past and Present*, E. M. Bonney, K. J. Franklin, and J. A. Johnson, eds. Oxbow Books, pp. 98-114

Counts, Derek B., Averett, Erin W., and Kevin Garstki.

2016. 3D Artifact Modeling and Customized Structured Light Scanning at Athienou-*Malloura*, Cyprus. *Antiquity*. 90(349): 206-218.

Garstki, Kevin, Bettina Arnold, and Matthew Murray

2015. Reconstituting Community: 3D Visualization and Early Iron Age Social Organization on the Heuneburg Mortuary Landscape. *Journal of Archaeological Science*.54: 23-30.

Garstki, Kevin

Under contract. *Digital Innovations in European Archaeology*. Elements in European Archaeology Series. Cambridge University Press.